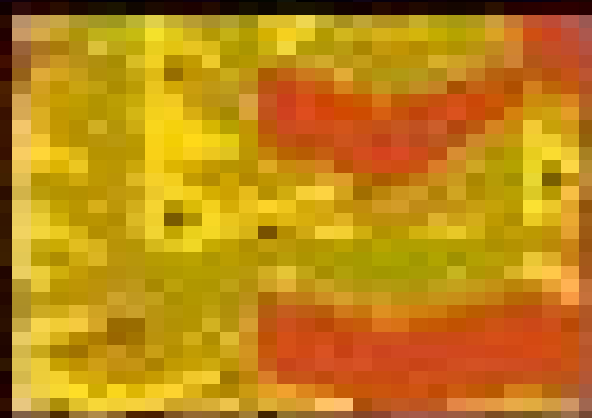


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centric focusing on Flash's individual features and how to use them an approach that can quickly become tedious whereas this innovative engaging and motivating book is uniquely user centric That means it concentrates on you and what you want and need to learn Each successive lesson anticipates and builds upon your needs capabilities and questions as you evolve from Flash beginner to Flash master Written in a fun and conversational tone the highly accessible Flash Out of the Box makes learning Flash MX 2004 intuitive logical and most of all fun Object-Oriented Macromedia Flash MX William Drol,2008-01-01 Teaches object oriented programming OOP from the ground up A step by step guide addressed to all programming skill levels Readers will learn to create dynamic reusable services with Flash ActionScript More information and additional chapters can be found on the author's Web site www.billdrol.com Please click here to read a review about this title Object Oriented Macromedia Flash MX teaches object oriented programming skills using Flash MX ActionScript It assumes no previous programming experience and encourages Flash users who normally avoid ActionScript Author William Drol develops a series of related applications using numerous step by step instructions and demonstrates the importance of good planning documentation and clean coding Flash MX is the most powerful and widely used client software for the Web and it's the only one that runs on virtually every browser on every platform As such it is the ideal platform for sophisticated Web applications especially when paired with XML Sophisticated applications demand a solid understanding of object oriented programming techniques regardless of the language and platform used This may be the only Flash book entirely devoted to object oriented programming This book is for readers who want to do more than load and publish the pre built Flash MX templates who want to make sure their work is reusable who want to learn solid programming techniques and above all who want to build the next generation of Web based applications By the time readers finish Object Oriented Macromedia Flash MX readers will be able to develop highly reusable applications and services that leverage the dynamic features in Flash MX ActionScript Macromedia Flash MX Advanced for Windows and Macintosh Russell Chun,2002 Accompanying CD ROM contains source and published files for examples in the book demo copy of Flash MX for Windows and Macintosh Flash Player for your browser and web links to Flash resource sites **Macromedia Flash MX** ,2002
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