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**Intermediality and (Inter)media Reflexivity in Contemporary Cinema**

Petr Szczepanik

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# Convergence The Journal Of Research Into New Media Technologies Vol 7 No 2 Convergence S

**Karen Christensen, David Levinson**



## **Convergence The Journal Of Research Into New Media Technologies Vol 7 No 2 Convergence S:**

Precious Katherine Whitehurst, 2021-12-24 Examining how the discourses of youth race poverty and identity take shape when *Push* is adapted to the big screen this book brings together valuable research to delve into representations of African American girlhood The book draws attention to how Black girlhood takes shape in the film under the dominant White discourses that racialise non White bodies and examines how these discourses inform a critical reception of the film and *Precious* as a Black girl Through a consideration of Black culture and heritage it questions what narratives of girlhood growth and development are afforded to the main character in a film that is informed by neoliberal and colour blind discourses Highlighting the social context in which *Precious* was received the book draws attention to how a discussion of *Precious* in the critical press gives insight into the racial politics that were dominant at the time of the film's release It considers whether race impacts how the film engages with reflects and moves beyond conventions within the genre of youth film Concise and engaging this vital book sheds light on underrepresented areas of film studies that make it an invaluable resource for students and scholars of film race and youth cultures **Beyond the Blockbusters** Rebekah

Fitzsimmons, Casey Alane Wilson, 2020-03-18 Contributions by Megan Brown Jill Coste Sara K Day Rachel Dean Ruzicka Rebekah Fitzsimmons Amber Gray Roxanne Harde Tom Jesse Heidi Jones Kaylee Jangula Mootz Leah Phillips Rachel L Rickard Rebellino S R Toliver Jason Vanfosson Sarah E Whitney and Casey Alane Wilson While critical and popular attention afforded to twenty first century young adult literature has exponentially increased in recent years classroom materials and scholarship have remained static in focus and slight in scope *Twilight* *The Hunger Games* *The Fault in Our Stars* and *The Hate U Give* overwhelm conversations among scholars and critics but these are far from the only texts in need of analysis *Beyond the Blockbusters* Themes and Trends in Contemporary Young Adult Fiction offers a necessary remedy to this limiting perspective bringing together essays about the many subgenres themes and character types that have until now been overlooked The collection tackles a diverse range of topics modern updates to the marriage plot fairy tale retellings in dystopian settings stories of extrajudicial police killings and racial justice The approaches are united though by a commitment to exploring the large scale generic and theoretical structures at work in each set of texts As a collection *Beyond the Blockbusters* is an exciting entryway into a field that continues to grow and change even as its works captivate massive audiences It will prove a crucial addition to the library of any scholar or instructor of young adult literature

**Assignments as Controversies** Ibrar Bhatt, 2017-03-16 Approaching academic assignments as practical controversies this book offers a novel approach to the study of digital literacy Through in depth accounts of assignment writing in college classrooms Bhatt examines ways of understanding how students engage with digital media in curricular activities and how these give rise to new practices of information management and knowledge creation He further considers what these new practices portend for a stronger theory of digital literacy in an age of informational abundance and ubiquitous connectivity

Looking also at how institutional digital learning policies and strategies are applied in classrooms and how students may embrace or avoid imposed technologies this book offers an in depth study of learner practices It is through the comprehensive study of such practices that we can better understand the efficacy of technological investments in education and the dynamic nature of digital literacy on the part of students charged with using those technologies *What Is a Game?* Gaines S. Hubbell, Matthew Wilhelm Kapell, 2020-02-14 What is a videogame What makes a videogame good If a game is supposed to be fun can it be fun without a good story If another is supposed to be an accurate simulation does it still need to be entertaining With the ever expanding explosion of new videogames and new developments in the gaming world questions about videogame criticism are becoming more complex The differing definitions that players and critics use to decide what a game is and what makes a game successful often lead to different ideas of how games succeed or fail This collection of new essays puts on display the variety and ambiguity of videogames Each essay is a work of game criticism that takes a different approach to defining the game and analyzing it Through analysis and critical methods these essays discuss whether a game is defined by its rules its narrative its technology or by the activity of playing it and the tensions between these definitions With essays on Overwatch Dark Souls 3 Far Cry 4 Farmville and more this collection attempts to show the complex changes challenges and advances to game criticism in the era of videogames *External Communication in Social Media During Asymmetric Conflicts* Bernd Hirschberger, 2021-07-12 Social media increasingly shapes the way in which we perceive conflicts and conflict parties abroad Conflict parties therefore have started using social media strategically to influence public opinion abroad This book explores the phenomenon by examining 1 which strategies of external communication conflict parties use during asymmetric conflicts and 2 what shapes the selection of these communication strategies In a comprehensive case study of the conflict in Israel and Palestine Bernd Hirschberger shows that the selection of strategies of external communication is shaped by the asymmetric conflict structure [ECIE2015-10th European Conference on Innovation and Entrepreneurship](#) Renata Paola Dameri, Roberto Garelli and Marina Resta, 2015-08-24 These proceedings represent the work of contributors to the 10th European Conference on Innovation and Entrepreneurship ECIE 2015 hosted this year by The University of Genoa Italy on the 17 18 September 2015 The Conference Chair is Prof Luca Beltrametti and the Programme Co chairs are Prof Renata Paola Dameri Prof Roberto Garelli and Prof Marina Resta all from the University of Genoa ECIE continues to develop and evolve Now in its 10th year the key aim remains the opportunity for participants to share ideas and meet the people who hold them The scope of papers will ensure an interesting two days The subjects covered illustrate the wide range of topics that fall into this important and growing area of research The opening keynote presentation is given by Marco Doria Mayor of Genoa on the topic of Innovation and entrepreneurship in Genoa past present and future A second keynote will be given by Flavia Marzano from the National board for innovation and Italian digital agenda on the topic of Innovation New visions not just new technologies The second day Keynote will be given by Roberto

Santoro President of the European Society of Concurrent Engineering Network ESoCE Net on the topic of People Olympics for healthy and active living A people driven social innovation platform In addition to the main themes of the conference there are a number of specialist mini tracks on topics including Innovation and strategy Entrepreneurship education in action The theory and practice of collaboration in entrepreneurship and Challenges for entrepreneurship and innovation in the 21st Century With an initial submission of 275 abstracts after the double blind peer review process there are 88 Academic research papers 6 PhD research papers 1 Masters Research paper 4 work in progress papers and 1 Non academic paper published in these Conference Proceedings These papers represent research from Australia Brazil Bulgaria Colombia Croatia Cyprus Czech Republic Denmark Egypt Finland France Germany Ghana Greece Hungary India Iran Ireland Israel Italy Japan Kazakhstan Kuwait Lithuania Malaysia Mexico Netherlands New Zealand Nigeria Norway Poland Portugal Romania Romania Russia Russian Federation Saudi Arabia South Africa Spain Sweden Thailand Thailand UK and USA Aslib Proceedings

,2008 **Fear and Fashion in the Cold War** Jane Pavitt,2008-09 This book explores Cold War fashion in all its aspects ranging from innovations in materials to the cybernetic visions of the 1960s from the bikini to the spacesuit vinyl radiation suits to high tech jewellery Paco Rabanne to Barbarella Set in the context of art film science and design Pavitt explores how the image of the body was shaped by Cold War concerns atomic anxieties the space race technological developments and the first forays into hyper reality With a stunning selection of images alongside military political and scientific research the book shows how counter cultural theories and experiences in the later 1960s shaped an alternative view of the Cold War Body BOOK JACKET **Serials in the British Library** British Library. Bibliographic Services Division,1997 Oz ,2001

Space Architecture Rachel Armstrong,2000-06-29 This Architectural Design title poses a unique challenge to architects It incites designers to respond to the limitless potential that outer space presents at the beginning of the third millennium No longer man's final frontier restricted to the activities of government space agencies the extraterrestrial environment is soon to be opened up by private enterprises and individuals Featured work by those such as WAT G Shimizu Systems and the X Prize contenders prove that entrepreneurial companies are already producing independent pioneering designs for the first tourists Contributing specialists from a wide range of disciplines endorse these developments the engineer David Ashford describes the viability of developing commercial passenger planes for space tourism within decades and the economist Patrick Collins analyses the commercial rewards to be reaped from outer space The social legal and scientific effects of creating what could ultimately be an unlimited ecological zone beyond Earth are explored further Just how far reaching the effects will be for the practice of architecture is suggested both by John Zukowsky's comprehensive overview of space architecture and Ted Krueger who organised an architectural workshop with NASA This is not however to overlook space's artistic impact on architectural design in the latter 20th century Space Architecture also recognises the seductive power that high technology space imagery has had for contemporary architects and their debt to film and TV as well as cult figures such as David Bowie

*Keyguide: Media Ethics* Barrie MacDonald, Michel Petheram, 1998-08-13 This guide to information sources in media ethics is divided into three parts Part I is an overview of the literature covering the mass media in general telecommunications broadcasting in all its forms cinema and video the press advertising publishing and ethical issues of the media such as government policy and influence legislation codes of practice censorship representation and reportage issues etc Part II is an annotated bibliography and Part III is an international directory of organizations related to the subject A detailed index completes the work

*Annual Review of Communications: Volume 59* International Engineering Consortium, 2007 An indispensable reference publication for telecommunication and information industry professionals Each year the IEC brings together into one unique resource the most current thinking and practical experience of industry leaders around the world on a variety of topics facing their areas of specialization This 700 page reference tool is a must for executives managers engineers analysts and educators in all sectors of today's changing information industry **IEICE Transactions on Electronics**, 1999

*Encyclopedia of Community* Karen Christensen, David Levinson, 2003 This encyclopedia is a welcome exploration of the great variety of social networks that human beings create and participate in Interdisciplinary in scope the set includes contributions from some of the foremost scholars studying community today Appendixes include an extensive bibliography a collection of resources guides an annotated guide to Community in Popular Culture and Libraries Build Community a guide for librarians The Top 20 Reference Titles of the Year American Libraries May 2004

*British Education Index*, 2005 **The Journal of Canadian Petroleum Technology**, 2004 *Media Asia*, 1997 **International Educator**, 2004 **Energy Research Abstracts**, 1985-04

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